ETWINNING TEDDY BEAR PROJECT GUIDE

ACTIVITY

GET STARTED
Log into eTwinning Live -> project tab -> create project -> select school -> select partner (if you have yet to find a partner, visit the partner finding forums).

PLEASE NOTE
For the purposes of this project, our partners will be from France and Poland. You can also start this project with a partner from the UK. Here is our suggested activity to get your creative juices flowing!

Teddy packs a bag and starts travelling!

This project will explore different currencies, basic language skills and travel essentials.
Subjects

You can choose more than one

- Art
- Biology
- Citizenship
- Cross Curricular
- Drama
- Environmental Education
- European Studies
- Geography
- Health Studies
- History of Culture
- Informatics / ICT
- Law
- Media Education
- Natural Sciences
- Physical Education
- Politics
- Primary School Subjects
- Religion
- Special Needs Education
- Vocational subjects

How many pupils altogether are going to participate in the project?

30-50
STEP TWO

TOOLS TO BE USED

Select the tools you are planning to use during your project. You can update this information at any time after the project has been approved. Please remember that the Twinspace, the working area made available to all registered projects, offers most of the tools you might want to use such as blog, forum, wiki, webpublishing, file archives, image archives, and chat.

- Audio conference
- e-mail
- MP3
- Chat
- Forum
- Other software (Powerpoint, video, pictures and drawings)
- Twinspace
- Virtual learning environment (communities, virtual classes, ...)
- Video conference
- Web publishing

AIMS

Try to be specific, particularly in terms of competences and skills you hope your pupils will gain through this project. Refrain from stating too abstract concepts such as "European Dimension of education" or "Intercultural communication".

- Greater understanding of other countries' currencies, basic language skills and essentials for travelling.
- Develop ICT creativity skills.
- Share expertise between teachers.
- Improve global awareness by giving learning a more tangible context.
- ICT and language learning integration.
- Cross-curricular digital competence.
- Interacting and collaborating with classmates and pupils from other countries: communication; collaboration; storing images and sharing media via the Twinspace and Twitter #eTmaps.
- Producing a movie.
- Evaluating learning from the project and identify how it can be improved.
- Make friends internationally through a shared educational project.
- Increase motivation to learn a new language by having a real audience.
WORK PROCESS

State how you intend to work with your partner schools and how responsibilities are shared. Give an approximate calendar of activities, state how frequently you will work with your partner; indicate how you intend to involve your pupils; if you intend to create teams of pupils of different schools, and other relevant information.

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WEEK 1)
- Introduce pupils from all countries to the project and partner class via Skype.
- Ask pupils to research:
  1) currency/coins/notes they would need to visit their partner countries.
  2) phrases that will be most useful for them to learn.
  3) travel essentials (they can search for images online and print miniature versions to put into teddies back pack e.g. Passport).
- Add the above three tasks as pages within your Twinspace (you will have access to this once the project is submitted and approved).

WEEK 2)
- Watch the video that we made, then have pupils try to make similar using a e.g. iPad stop motion app or Windows Movie Maker.
- Use the map to mark out the route teddy will travel.
- Make video and edit together.
- Choose sound to add to the video e.g. See homework challenge task 6.
- Post the travelling teddy to your partner school.
- Share your video with us @eTwinningUK using #eTmaps on Twitter.

WEEK 3)
- Partner school in France Skypes UK and Poland to show pupils receiving teddy.
- France researches Polish currency and repeats above steps.

WEEK 4)
- Poland researches UK currency and repeat above steps.
- All resources can be downloaded by partner school here.
- All partners evaluate learning and identify improvements.
EXPECTED RESULTS

Indicate here if you are planning a final product such as a public Twinspace or other resources. You might envisage instead the improvement of a school practice, or new knowledge.

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- Recorded video call.
- Twinspace content.
- Improved learning.
- Motivated pupils and teachers.
- Partner school teachers plan next project.
- Social media sharing via #ETmaps.

SUPPORT

If you need any support with starting your project please contact us – we are here to help!

The UK National Support Service for eTwinning

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